

Scavenger Hunt

Instruction sheet



Guidelines for Supervising Scavenger Hunt:

Ensure that all children are wearing appropriate clothing and footwear.

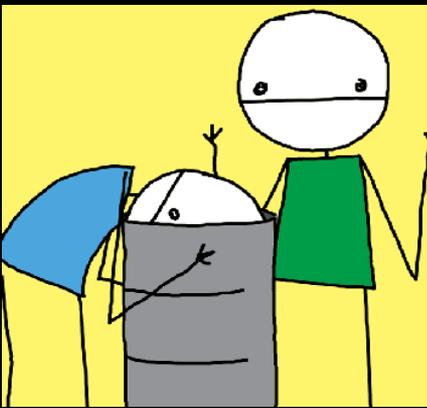
Make sure the kids are moving around camp safely.

It is your decision on the weather and if it is or isn't suitable to be outside. If not there can be an indoor activity arranged.

Scavenger Hunts:

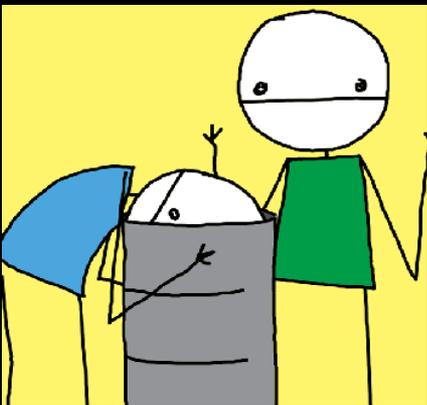
Alphabetical: Children are given a sheet with letters A-Z. They must race around camp and try and find an object for each letter e.g. G – grass

Classic: The group will be given a list of items. Kids have to try and gather items to gain points depending on the difficulty of the items they find.



Alphabetical Scavenger Hunt

Instruction sheet



Aim: To get the kids running around camp collecting strange and unusual items. Each item must correspond with a letter of the alphabet. Try and outsmart the opposing team!

Instructions

- Ensure the group is wearing appropriate clothing and footwear (*they will be running around*)
- Split the group into two teams.
- Have an adult with each team.
- Send off both groups. They are to try and find a host of different items with each one corresponding with a letter in the alphabet. Encourage them to think outside the box and to get things that the other team won't have.
- Give the groups around 45mins to find whatever they can and spend the last 15mins comparing and returning the items if need be.
- Tell the kids they need to keep their items to prove they found them.

Scoring

- Compare all items they have found. Any items that both teams have cancel out each others points.
- Items that are unique to a team are given 10 points per item
- Anything that is strange or unusual or just cool can be given bonus points (*15 or 20*)
- Add all the points together and find a winner!

Classic Scavenger Hunt

Instruction sheet

Aim: As a team, race around camp collecting as many things on the list as you can. Try to beat the other team back first!

Instructions

- Split the group into teams of three or four and give each team the list of items
- There are 20 items on the list below that teams must find all around camp. They are trying to be the first team back having found everything on the list.
- If after 45 minutes, no team has found everything, call them back and count how many items each team has found. The team with the most are the winners!
- Explain to students that they cannot collect anything that doesn't belong to them without asking first and that they are not allowed in other peoples cabins

List of Items

- A veined leaf
- A birds feather
- 4 small pieces of rubbish
- A smooth stone
- A dead insect
- A petal from a flower
- A paper clip
- A battery
- Green shorts
- A red pen
- A blue sock
- A patterned pillowcase
- A balloon
- A brown/dead leaf
- Tree bark
- A plastic water bottle
- A coin
- A piece of fruit
- A tissue
- A book

